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Yong Liu; Zakhor, A.; Zuniga, M.A.;
Semiconductor Manufacturing, IEEE Transactions on, Volume: 9, Issue: 2, March 1996

Pages: 170 - 181

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2 Developing the GX graphics accelerator architecture

Priem, C.R.;
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Pages: 44 - 54

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3 Stereo spatial super-resolution technique for multiple reentry vehicles

Rago, C.; Landau, H.;
Aerospace Conference, 2004. Proceedings. 2004 IEEE, Volume: 3, 6-13 March 2004
Pages: 1841 Vol.3

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4 A new kind of impulse noise filter based on PCNN

Ma Yi-de; Shi Fei; Li Lian;
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Pages: 152 - 155 Vol.1

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- Conference Proceedings
- Standards

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1 An iterative procedure for removing random-valued impulse noise

Chan, R.H.; Chen Hu; Nikolova, M.;
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Pages:921 - 924

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2 Binary-space-partitioned images for resolving image-based visibility

Fu, C.-W.; Tien-Tsin Wong; Wai-Shun Tong; Chi-Keung Tang; Hanson, A.J.;
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Lienhart, R.; Wernicke, A.;
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